GAMING AND GRAPHIC NOVELS

Libraries have been using video gaming for years to attract new users. Now that these users are in your doors, button-mashing away at a video game, steer them towards your graphic novel collection. This will keep your programs going, add meaning to your gaming session, and keep them coming back for more. Here are some popular multiplayer video games based on graphic novel characters and themes.



Marvel vs Capcom 2, for Dreamcast, PS2, PS3, Xbox, Xbox 360. This must-have game is over 10 years old and still available (as a \$15 download) for current gaming systems. You won't find a more fun game with as many graphic novel tie-in possibilities and small learning curve. Considered a cult-classic game.

Naruto: Clash of Ninja and Naruto: Ultimate Ninja, series of games for Gamecube, Wii, PS2, PS3. Naruto is a mega-popular Manga and Anime series and these games don't fail to deliver the fun of Naruto. The learning curve is small for new comers, and the game is such a blast that Naruto gamers become Naruto fans because of the terrific gameplay experience in these two series.





LEGO Batman, for PS3, Wii, Xbox 360, PS2, DS, PSP, PC. This game is suitable for even the youngest gaming audience. The learning curve is small, the gameplay is interesting, fun, and different, and two-player teamwork is encouraged. Tying-in to other programming is a breeze (movies, cartoons, etc.), and the Batman library of graphic novels is deep and rich.

Marvel: Ultimate Alliance, series for PS2, PS3, Xbox, Xbox 360. This is another game that encourages multiplayer teamwork, is considered a modern classic among game critics, has a large amount of characters (which means lots of collection tie-in possibilities), and is not too hard to pick up and play.





Mortal Kombat vs. DC, for Xbox 360, PS3. A more mature gaming experience than the others on the list, this game is a good choice for teen programs, and its large amount of playable characters means you'll circulate lots of different novels and have other programming tie-in choices.